

---

# MD. SHAFIUR RAHMAN

## GAME DEVELOPER & DESIGNER

---

House # 240, Adorshaw Road, Senpara Parbata, Mirpur-10, Dhaka-1216.

LinkedIn: [bd.linkedin.com/in/adhi156](https://www.linkedin.com/in/adhi156)

E-mail: [rshafiur156@gmail.com](mailto:rshafiur156@gmail.com), [mail@shafiurr.com](mailto:mail@shafiurr.com)

Portfolio: <https://shafiurr.com>

Cell: 8801617-522368, 8801717-522368

### Career Objective

I am a game developer with more than 5 years of experience. I like to play games so that it is my passion to do so. Currently, I am working on Unity 3D game engine with C# language and Construct 2 for the Web-based game. App & Game marketing, Store submission, App monetization also part of my responsibilities. Looking forward to making myself as a contributor in the game industry.

### Professional Experience

#### 1. Sr. Software Engineer – Team Lead (Apr 2016 – Aug 2018)

##### Gagagugu Games

Plot No: 371/A, Block No: D, Dhaka 1229, Bangladesh

##### Duties/Responsibilities:

- Game design & development.
- Requirement analysis & Design production pipeline.
- ASO, App Monetization & Publishing.
- Planning marketing strategies.
- Follow-up Gagagugu Games website.
- Collaborate with art & design team.
- Planning & development of Conversational Chatbot for Gagagugu messenger.

Instant game a new HTML5 cross-platform gaming for Messenger. Planning and requirement analysis, Leaderboard system with messenger user, roadmap to create web view design and admin panel to submit games. Testing and report bugs with solution to resolve.

##### Completed Project for the Company:

- Gagagugu Games website – [www.gagagugugame.com](http://www.gagagugugame.com)
- Android and iOS games  
[Google Play](#), [App Store](#)
- Gagagugu gaming portal (HTML5 Games): <http://game.gagagugu.com>
- Gagagugu gaming portal through messenger (Instant Gaming Service)  
[Link of iTunes Store](#)  
[Link of Google Play Store](#)
- Head of Digital Marketing for In-house product "GGfone"  
[Google Play](#), [App Store](#)

## 2. Unity 3D Game Developer (iOS & Android Games)

(Sep 2015 - Mar 2016)

### **SKY Information Technology Co. Ltd.**

Company Location: House# 104, Park Road, Mohakhali DOHS

#### **Duties/Responsibilities:**

Finish Product for publishing. Ex: Gameplay design, Scripting, UI design, Game logic, SFX & VFX integration, Animation, Level design, Cross platform support, Device resolution dependency, Multi Ad Network monetization (Chartboost, Startapp, Applovin, Admob & Unity ads), In App purchase SDK Integration and publication in several stores (Google play store, Amazon store, Apple app store) etc.

#### **Completed Project for the Company:**

- [Hill Racing Car Trial Xtreme](#)
- [Hot MotorBike Girl Kill Race](#)
- [Fireman: Firefighter Rescue Mission](#)
- [Agent Kills: Age of Elite Spy](#)
- [Jumping Polar Bear](#)
- [Soul of Dead Zombies: Evolve!](#)

## 3. Game Developer

(Dec 2014 – July 2015)

### **TapStar Interactive Software Ltd.**

Company Location: House# 440, Road# 28, Mirpur DOHS

#### **Duties/Responsibilities:**

Character Controller prototype, Dynamic Level Design, Dynamic Obstacles, Texturing, Scripting, Light & Shade, Artificial Intelligence, Animation, GUI, Sound, VFX, Cross Platform, User Database in Parse, Payment Gateway integration, Game Concept Development etc.

#### **Completed Project for the Company:**

- [Ludo Friends](#)
- [Rickshaw Climb Racing](#)
- Meena The Game (Client project – UNICEF)  
**Platform:** Android, IOS, Windows, Mac, Linux, Web

## 4. Marketing Executive (February, 2013 – July, 2013)

### **Fashion Syndicate BD Ltd.**

Company Location: Bhashaty Property Ltd. House# 13, Road# 5, Borobag, Mirpur-2 Dhaka, Bangladesh.

#### **Duties/Responsibilities:**

- Manage the work order given from Merchandiser.
- Arranged required accessories and deliver within given timeline.
- Maintain product qualities as Merchandiser's recommendation.
- Manually communicate with buyer & supplier for complement.
- Installation of LAN & troubleshoot network problems (part time as needed).

## Client Projects

### 1. Loco Brand

#### Duties/Responsibilities:

Finish Product for publishing. Multi Ad Network monetization, In App purchase SDK integration and store submission (Google play, Apple app store) etc.

Soccer Physics Fight

[App Store](#), [Google Play](#)

### 2. Winky Tech

#### Duties/Responsibilities:

Worked as product manager. Requirement analysis, feasibility analysis, workflow design, UI/UX design and deliver mockup with assets to developers, resolve blocker issues.

[Self Protect App](#)

## Area of Expertise

- Language : C# | HTML5 | PHP | MySQL | JavaScript
- Interactive Platform : Unity 3D | Construct 2 | WordPress | Bootstrap | Laravel
- Operating System : Windows | Mac | Linux
- Design Tools : Photoshop | Illustrator | AutoCAD
- PM Tools : Jira | Trello | Asana | Slack
- Marketing Tools : Google Ads | Facebook Ads | Instagram Ads | LinkedIn Ads
- Monetization Tools : Google Admob | Unity Ads | Chartboost | Applovin | Startapp
- UI/UX Prototyping Tools : Marvelapp | Proto.io
- Chatbot Builder : Pandorabots (AIML) | IBM Watson | Chatfuel | Converse.ai

## Professional Training

### 1. Graphics Design

- **Organizer:** BASIS Institute of Technology and Management
- **Duration:** From Jul 02, 2015 to Sep 18, 2015.

### 2. Unity 3D Game Development

- **Organizer:** Leveraging ICT for Growth, Employment and Governance
- **Duration:** From Jul 05, 2014 to Sep 20, 2014.

### 3. Foundation Training Course for Fast Track Future Leader

- **Sponsor:** Bangladesh Computer Council (BCC)
- **Organizer:** Bangladesh Academy for Rural Development (BARD)
- **Duration:** From May 29, 2014 to June 27, 2014.

### 4. PHP Basic To CodeIgniter Framework

- **Organizer:** bdjobs.com
- **Duration:** From Nov 15, 2013 to Feb 24, 2014.

### 5. Cisco Certified Network Associate (CCNA) - 1,2,3,4

- **Organizer:** American International University-Bangladesh
- **Duration:** From Jan 01, 2012 to June 05, 2012.

## My Aptitude

- Ability to work with good creative thinking.
- Good Inter Personal Skill.
- Strong desire to achieve result.
- Work confidently within a group.
- Able to motivate and direct others.
- Manage time effectively, prioritizing tasks and able to work to deadlines.
- Maintains effective performance under pressure.

## Academic Attainment

### Bachelor of Science in Electrical & Electronic Engineering

Institution : American International University-Bangladesh  
Passing Year : 2012

### Higher Secondary Certificate (HSC)

Institution : Govt. Azizul Haque College  
Passing Year : 2008

### Secondary School Certificate (SSC)

Institution : Pre-Cadet High School  
Passing Year : 2005

## Extra Curricular Activities

I have completed Thesis on “Design and performance analysis of analog low pass filter and Transformation of analog to digital filters”.

## Interests

Playing Games | Listening Music | Traveling | Blogging | Game Design | Shopping

## References

Academic	Professional
<p><b>Krishna Ray</b> <b>CTO</b> Embedded Engineering and Robotics Technology Ltd. (EERT) <b>Director</b> Convergence Engineering Ltd. Mobile: +8801715166696, +8801615166696 Email: <a href="mailto:krishna.ray.eee@gmail.com">krishna.ray.eee@gmail.com</a> <a href="mailto:krishna.ray@eertbd.com">krishna.ray@eertbd.com</a></p>	<p><b>Abu Hossain Mohammad Morshed Himel</b> <b>Product Manager</b> Gagagugu Games, Bashundhara Group Plot No: 371/A, Block No: D, Dhaka 1229 Mobile: 01847-161742 Email: <a href="mailto:icesiv@gmail.com">icesiv@gmail.com</a> <a href="mailto:morshed.himel@gagagugu.com">morshed.himel@gagagugu.com</a></p>